Into Oblivion Download For Pc [hacked]



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About This Game

Into Oblivion is a drinking contest of ridiculous proportion. Each player is dealt five item cards each round and attempts to make one of many mixed drinks for themselves or their opponents. Some drinks have additional status effects, some will make you puke instantly, while others just leave a funny taste in your mouth.



Legend has it that this mysterious marvel of engineering known as the Pocket Brewer was invented by Dr. Cyrus Stansfield as a means of keeping the homeless away from his dental office's parking lot. Some say it was crafted by the government to subdue the masses of Starkham. Others say some highly motivated drunks cobbled it together when the Noose & Rafter briefly shut down for the summer. Regardless of how it happened, it has allowed the denizens of the town to easily make dangerous alcoholic drinks and hold all-too frequently drinking contents.

The game takes place in various seedy locations through the city of Starkham (prominently featured in our previous games) and against some of it's better known inhabitants. Players can customize their character as well as challenge friends online or via LAN. Bet on your matches to gain money to buy upgrade, cosmetic skins, and items from the local Shady Merchant.

Now with Easter Event mode! Only active during the Easter holiday season, the game unlocks a new drinking opponent, two extra achievements, and arena. If you beat H.H. Bunny you keep the unlocks all year round!



The game has the following features best laid out in list format with snappy phrases like:

- Face off against five different characters in story mode
- Various outfits, hair styles, and accessories
- Soundtrack by Macabre Gandhi and David Totten
- Personal and global statistics on debauchery
- Our favorite half-time mini-game Midnight
- Online or LAN multiplayer
- A leaderboard system of true alcoholics
- 52 item cards to mix, match, and drink
- 209 mixed drink recipes
- 30 temporary buffs to save your hide or sabotage you
- Drink in various locations around Starkham
- Bet against friends and foes to acquire coins
- Upgrade and unlock gear at the Shady Merchant's shop
- 36 achievements to obtain
- Halloween, X-Mas, St. Patrick's Day, and Easter Event modes





Similar to the "Street Loyalty" features of our last game, The Dope Game, there are some small bonuses for players of our other games. Mostly of the cosmetic variety. Each game played unlocks a different skin set to mix and match with the ones you have already. If you haven't played any of our previous games, fear not, you'll only have to spend a little coin to get them as well.

Title: Into Oblivion

Genre: Casual, Indie, Simulation, Strategy

Developer:

CoaguCo Industries

Publisher:

CoaguCo Industries

Release Date: 30 Jul, 2018

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Minimum:

OS: Windows 7

Processor: AMD or Intel

Memory: 512 MB RAM

Graphics: OpenGL 2.1+

Sound Card: Only if you want sound

English







Just like my previous reviews of this game, the single player is a lot of fun, it\u2019s campy and entertaining. However, also like the main game, I wish multiplayer allowed for computer opponents. In other games, I enjoy teaming up with friends to fight an AI team. We find it more fun to work as a team then try and kill each other. However you can\u2019t do that, you can only play vs other people. So my girlfriend won\u2019t play with me, lol. cool. this game looks like "Star Force" game on nintendo.. literally only reviewing this cuz im so salty they dont have the last heart segments THE BEST PART WHERE IT GOES DUN DUN DUN DUN LIKE CMON smh u couldve cut the song off after that part. There's not a whole lot here yet, but what is here is top-notch. Combat is challenging and has a surprising amount of depth, and the simple stealth mechanics work fantastically. Platforming is tight and precise and rapid. These guys know what they're doing.. A stunning little Indie Arcade game with nice Pixel graphics in Retro setting

The game itself plays as those old Arkanoid/ Brick Breaker games where we had the bar that we moved left and right to keep the ball above the screen, this one is slightly fast with tons of mechanics that this game has to offer.

The graphics are done beautifully for the game, any pixel lover will love what they've done here, the game looks good, feels good and is a pleasure to look at.

There is a funny yet ridiculous lot behind the game, a showdown between Death and the Thief Dracula, the story may not be all that deep but it plays off well with the game itself.

The game offers several things we don't usually find in these game types, enemies within the levels, boss fights, we don't always have to break every brick to progress, but instead make a exit large enough to move on, so the game offers quite a few new things that's pretty neat.

The game has a few small issues, but nothing worth game breaking, as it is this game can be thoroughly enjoyed. getting it on sale is preferred here though.

. I can't change the gamemode! Please i need help finding out how i tried!

Playing this in VIVE VR is AMAZING.

First time playing I had to give up. I couldn't even get the 3 dummies into the dumpster.

Next day it took me a while to get the controls down, but once you do! I'm doing DEATH SPINS.

I laugh at scooping up zombies. The ragdolls are hilarious.

LOVE this game. Never typically write reviews for anything, but I felt like I needed to in order to help people get a better understanding.

To keep it short, if you like old Ace Combat games and have a controller, you'll like this.

HOTAS support will be coming and they will iron out the bugs.

This is one of the first proper Ace Combat games to come out on PC, and review bombing it after waiting 11 years for another AC is only going to deter the developers from making more for the PC.. the vault storeg didn't upgrade need help. Well, this software stopped in time. BUT still a great modeler. The last update (2.3) fixed some bugs like crashing when using boolean.. This is one of the best and easiest dlc characters, and it's predator, seriously, he's really op when you get your enemies in a corner. Very good game. Well worth its money, although when i got it, the campaign/challenges weren't too long, but since it is being updated frequently, the campaign has grown and the sandbox is damn fun so you always have something to do... this would be freaking epic with workshop and i think they are working on it. It would also be fun with multiplayer with all those weapons and no one to destroy, very promising, also like the cartooney graphics it looks cool and isn't hard on a slow pc(like mine)..

PROS

- -realistic physics
- -sandbox
- -rage indusing(it can be a pro, sometimes)
- -launches quickly
- -gets those creative juices going
- -PLANES
- -something you could play while something else is loading

CONS

- -alilbit TOO much realistic physics sometimes, well glitching thru ground...
- -buggy (for me dunno about others)

rage indusing

-ground steering abit dodgy. Fun little paranoia game.

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